
EXAMPLE 3

Description:

Calling a function with parameters from inline assembler. This example shows how to use IAP programming interface for NXP controllers.

Notes:

IAR code is not fully finished and verified yet. **Preliminary - do not use.**

GCC code example:

```
static void iapCall (void) __attribute ((naked));
static void iapCall (void)
{
    register void *pFP0 asm("r0") = iapCommands;
    register void *pFP1 asm("r1") = iapResults;

    asm volatile(" bx  %[iapLocation]"
               :
               : "r" (pFP0), "r" (pFP1), [iapLocation] "r" (IAP_LOCATION) );
}
```

GCC assembler output:

```
.align      2
.type       iapCall, %function
iapCall:
.LFB4:
    .loc 1 267 0
    @ Naked Function: prologue and epilogue provided by programmer.
    @ args = 0, pretend = 0, frame = 0
    @ frame_needed = 1, uses_anonymous_args = 0
    .loc 1 268 0
    ldr        r0, .L17
    .loc 1 269 0
    ldr        r1, .L17+4
    .loc 1 271 0
    mvn        r3, #-2147483634
    bx        r3
    .loc 1 274 0
.L18:
    .align      2
.L17:
    .word       iapCommands
    .word       iapResults
.LFE4:
    .size       iapCall, .-iapCall
```

Equivalent IAR C code:

```
unsigned int iapCommands [5];
unsigned int iapResults [2];
#define IAP_LOCATION 0x7fffffff

typedef void (__thumb *IAP)(void*, void*);
const static IAP iap_entry = (IAP)IAP_LOCATION; // MCU flash firmware interface
function.

void iapCall (void)
{
    iap_entry(iapCommands, iapResults);
}
```

IAR assembler output:

```
\                                In section .bss, align 4
60          unsigned int iapCommands [5];
\          iapCommands:
\ 00000000          DS8 20
61          unsigned int iapResults [2];
\          iapResults:
\ 00000014          DS8 8
62          #define IAP_LOCATION 0x7fffffff
63
64          typedef void (__thumb *IAP)(void*, void*);
65          const static IAP iap_entry = (IAP)IAP_LOCATION; // MCU flash
firmware interface function.
66

\                                In section .text, align 4, keep-with-next
67          void iapCall (void)
68          {
\          iapCall:
\ 00000000  80B5      PUSH    {R7,LR}
69          iap_entry(iapCommands, iapResults);
\ 00000002  0348      LDR     R0,??iapCall_0    ; iapCommands
\ 00000004  0100      MOVS    R1,R0
\ 00000006  1431      ADDS    R1,R1,#+20
\ 00000008  024A      LDR     R2,??iapCall_0+0x4  ; 0x7fffffff
\ 0000000A  .....
70          }
\ 0000000E  01BD      POP     {R0,PC}        ; return
\          ??iapCall_0:
\ 00000010  .....
\ 00000014  F1FFFF7F    DC32    iapCommands
\          0x7fffffff
```